

# RULES

For 2 to 4 Players  
Ages 8 & Up



## Contents

3D Game Board, 68 Game Tokens (15 of Each Color and 8 Wild), 4 Player Tokens, Token Bag

## Object

Make four in a row—either vertically, horizontally or diagonally on a flat surface or stepped—with Tokens of your color.

## Set Up

- Set the Game Board in the middle of the playing area, and place the four Player Tokens color side down in the middle of the playing area.
- Each player **secretly** takes a Player Token. After you look at your color, put the Token color side down in front of you. You need four in a row of that color to win.
- Place all the Game Tokens (orange, purple, green, yellow and black) in the Bag and shake it to mix them up.

## Play

- The oldest player goes first, with play moving to the left in a clockwise direction.
- On your turn, grab a Game Token from the Bag (without peeking!).
- Place the Token on any square on any level of the Board. It might be your color or another player's color. You can choose to extend your row or block an opponent.

- Play continues until the Board contains four Tokens of the same color in a row.

## Wild Tokens

- When you pick a Wild Token, you must choose a level of the Game Board to swivel. You may only turn one of the two upper levels **once per turn** (90-degree turn) either clockwise or counterclockwise.
- Think your choice through—your swivel could reposition rows and colors to help you or an opponent!
- *After you swivel a section of the Board, place the Wild Token on any square on the Board without declaring what color it represents.*
- All players can consider a Wild Token to be whatever color benefits them. For example, the Orange Player would want the Wild Token to be Orange.
- Players can use up to three Wild Tokens for their four in a row. In other words, a winning row needs only one Token with that player's color.

## Winning

The winner is the first player to make four in a row with Tokens of their color! The row can be a combination of the player's color and Wild Tokens.

## Tips

- Because your color is hidden from everyone else, you might want to bluff and make it appear that you are trying for a row of another color. But be careful! You don't want to accidentally help out another player too much!
- If you're playing with younger players, you may want to start off only swiveling one of the levels instead of two, to keep it simple. Once younger players are more comfortable with the rotation action, you can choose to swivel either of the top levels.

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Customer Service  
1400 E. Inman Pkwy. • Beloit, WI 53511  
patch@patchproducts.com • 1-800-524-4263  
For more fun, visit [www.patchproducts.com](http://www.patchproducts.com)

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